

St Andrew's Computing coverage 2026 - 2027

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Year 1	Computing systems and networks – tech around us	Creating media – digital painting	Intro to e-safety/login	Programming A - moving a robot	Creating media – digital writing	Word processing (or, new scheme, programming animations)
Year 2	Computing systems and networks – IT around us	Creating media – Digital photography	Programming A – beebots	Data and information – Pictograms	Creating media - Digital music	Programming B - Programming quizzes
Year 3	Computing systems - Systems and networks	Stopframe Animations	Programming A – Sequencing Sounds	Branching Databases	Creating Media (Desktop publishing)	Programming B - Events and Actions in Programmes
Year 4	Creating media – audio production	The internet	Programming A – Repetition in shapes	Data and information – Data logging	Creating media – photo editing	Programming B – Repetition in games
Year 5	Computing systems and networks - Systems and searching	Creating media - Video production	Programming A – Selection in physical computing	Flat file databases	Creating media – Introduction to vector graphics	Programming B – Selection in quizzes
Year 6	Computing systems and networks – communication and collaboration	Creating media – web page creation	Programming B - Events and actions in programs	Web page creation	Creating media – 3d modelling	Programming B – sensing movement