Year 1
Autumn Term 2
Toys

English

We will continue to use the Read Write Inc phonics scheme to teach children new sounds each week. We will then use RWI's 'Get Writing!' for reading and writing. The program uses carefully sequenced books to practice reading and as a stimulus for writing. This allows each group to focus on specific phonemes, graphemes and skills each week. These texts are then supplemented by specific reading at home.

History

We will use the topic of 'Toys' as a springboard for discussing the concepts of 'old' and 'new', 'past' and 'present'. We will begin to consider the idea of 'change through time'. We will answer questions such as:

What are our toys like today?
What are other people's toys like?
How do we know these toys are old?
What were our grandparents' toys like and how do we know?
Who played with these toys a long time ago?
How can we set up a Toy Museum?

Maths

This term we will continue with learning about addition and subtraction number sentences. We will find out about 'fact families' and add and subtract using a number line. We will then move on to learning about shape: we will recognise and name 2D and 3D shapes, sort shapes by their properties and make patterns.

Science

We will continue to discuss the months of the year and the different seasons. We will look for seasonal changes such as patterns in the weather.

RE

In RE we will be exploring questions such as, 'Why are celebrations important in religion?'

Music

We will explore different musical styles such as Reggae. We will appraise a variety of pieces of music, find and tap the pulse and learn to play new notes on a glockenspiel.

Design Technology

We will carry out a project where we investigate sliders and levers. We will use new knowledge and skills to design, make and evaluate our own moving picture Christmas or holiday cards.

PSHCE

We will continue to explore our actions and feelings through our Family Links resources, and using our Zones of Regulation.

PE

In this unit, the children will develop and apply their jumping, landing and seated balance skills, through focused development sessions, thematic stories and games.